

Stellar dynamics in a Fuzzy Dark Matter Halo

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() Background

Wave dark matter (DM) is a candidate theory of dark matter which proposes that dark matter particles have a small enough mass to where they can collectively be described as a wave.

DM solves two major problems that the current standard cosmology cold dark matter (CDM) cannot: () the cuspy halo problem, where the dark matter density distributions of low-mass galaxies are predicted to steeply increase at low radii whereas flattening is observed and () the satellite halo problem, where CDM over-predicts low-mass dark matter halos while DM suppresses these structures. Fuzzy dark matter (FDM) studies the case of DM where the particle mass $m \sim 10^{-22}$ eV, so the system can be studied entirely using wave mechanics. []

() Goals + Motivation

In past research, FDM halo gravitational potentials were approximated as the potential contribution from a static, spherically symmetric density profile. But this does not include wave interference effects that have been theorized to produce various phenomenology. []

Our research explores FDM by including wave interference effects in the FDM halo's evolution. We also used a more efficient method for evolving the FDM halo over time. Here, we present a more efficient method for calculating the gravitational potential of an, on average, spherically symmetric FDM halo. This will provide more accurate simulations at a lower computational cost.

() Methods

To calculate the gravitational field, we first decomposed the FDM density profile into spherical harmonics

$$\rho(r, \theta, \phi) = \sum_{l=0}^{l_{\max}} \sum_{m=-l}^l \rho_{lm}(r) Y_{lm}(\theta, \phi), \quad \text{where } Y_{lm} \text{ are the spherical harmonics.} \quad ()$$

We determined the amplitudes via the Schwarzschild method. Then, we calculated the spherical harmonic amplitudes of the gravitational potential generated by this density profile []:

$$\rho_{lm}(r) = \frac{G}{l+1} r^l \int_r^R R^{-l-1} \rho_{lm}(R) dR + r^{-(l+1)} \int_r^R R^{l+1} \rho_{lm}(R) dR \quad ()$$

We reconstructed $\rho(r, \theta, \phi)$ using the inverse Fourier transform. To determine the gravitational field, we will calculate

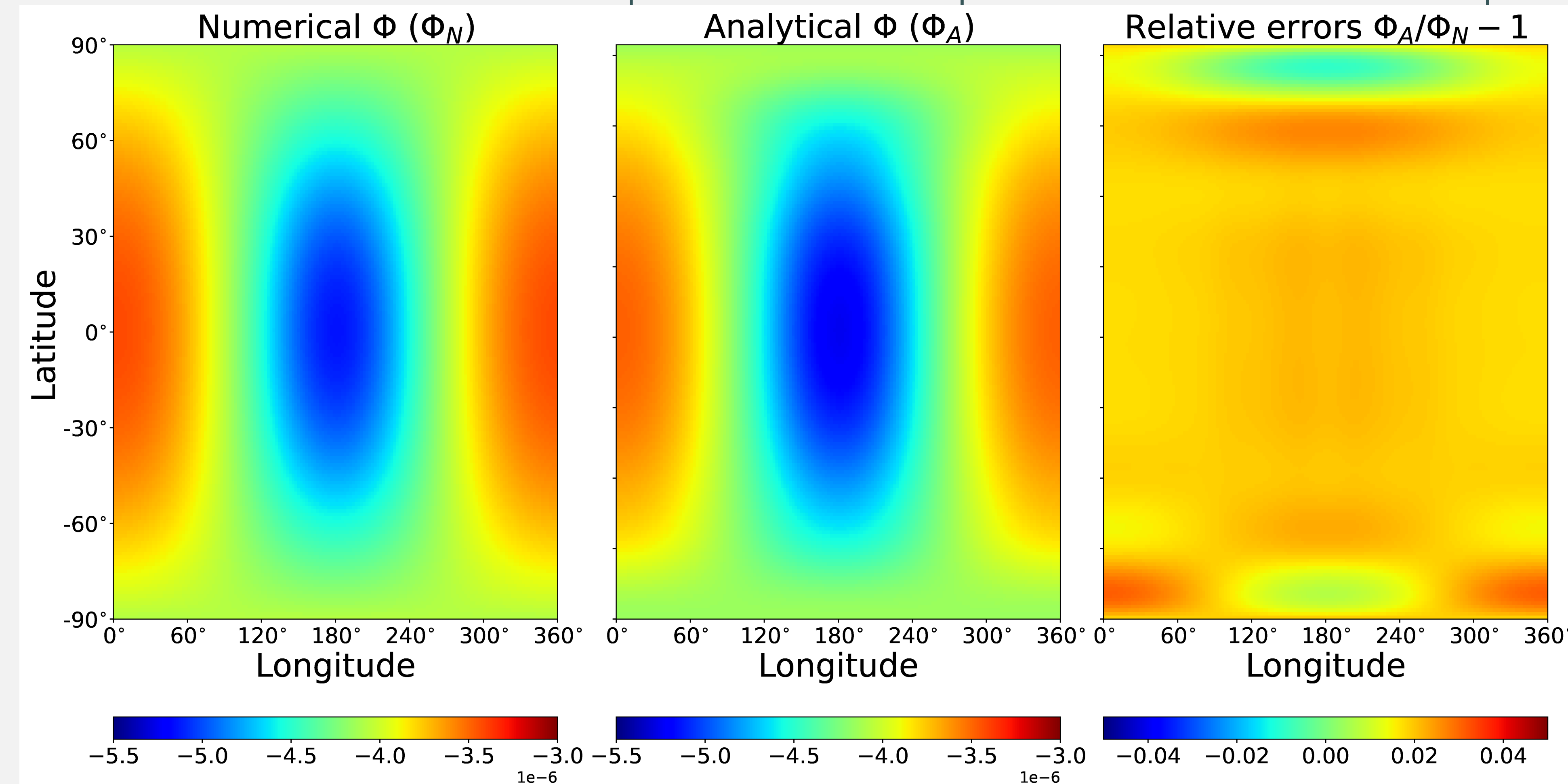
$$g = \dots \quad ()$$

() Results

We tested these methods against a few examples, most notable of which is the non-uniform solid ball. Parameterizing it in spherical coordinates, we assigned a 3D gaussian mass distribution

$$m(r, \theta, \phi) = a \exp\left(-\frac{(r-b)^2}{c}\right) = a \exp\left(-\frac{(r-b)^2}{c}\right) = a \exp\left(-\frac{(r-b)^2}{c}\right) \quad ()$$

We set the ball's radius as $R = 10$ kpc and calculate the potential at a distance of $r = 10$ kpc.



Here, Φ_N uses the method described in section () while Φ_A is an analytical calculation on a 100×100 grid that was interpolated to be the same size as $\Phi_N(100 \times 100)$.

() Conclusion

We find the analytical calculation of the potential matches well with the numerical method with errors on the order of 1% at most. As this was from a highly non-uniform mass distribution, this increases our confidence in the method we used.

() Future work

- Fix bugs relating to the calculation of the radial and tangential components of the gravitational field.
- Do some basic simulations with stars under the influence of this field.
- Evolve the halo over time and simulate stellar dynamics in an evolving halo.

References

- [] Hui L., arXiv e-prints, p. arXiv: 1908.07133.
- [] Li X., Hui L., Yavetz T.D., arXiv: 1908.07133, Phys. Rev. D, 2020.
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